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Algorithms Analysis in Adjusting the SVM Parameters: An Approach in the Prediction of Protein Function

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ABSTRACT

Support Vector Machine (SVM) is a supervised learning algorithm widely used in data classification problems. However, the quality of the solution is related to the chosen kernel function, and the adjustment of its parameters. In the present study we compare a genetic algorithm (GA), a particle swarm optimization (PSO), and the grid-search in setting the parameters γ and C of SVM. After running some experimental tests based on the prediction of protein function, it is concluded that all algorithms are suitable to set the SVM parameters efficiently, yet grid-search runs up to 6 times faster than GA and 30 times faster than PSO.

Introduction

Support Vector Machine (SVM) is a supervised learning algorithm widely used in data classification problems such as medical diagnosis (Conforti and Guido 2010), image recognition (Guo, Li, and Chan 2000), decision making (SangitaB and Deshmukh 2011), public safety (Kianmehr and Alhadj 2008), and bioinformatics (Resende et al. 2012). When compared to other classifiers, the SVM stands out for its capacity to solve linear and non-linear binary classification problems. It finds a hyperplane which will distinguish between the input data in the support vector.

Choosing the kernel function and its parameters are important in computing the similarity between the input patterns and its representation in the vector space of SVM. A variety of meta-heuristics have been chosen to adjust the SVM parameters, where we cite the evolutionary algorithms and their utility in solving multi-goal problems (Quang, Zhang, and Li 2002).

The Genome project has enabled the identification of several proteins. However, the majority of these proteins have unknown functions. Knowing the protein function brings benefits in health and industry. For instance, it aids in the design of new medicines and the development biofuels (Pandey, Kumar and Steinbach 2006). Due to the importance of the knowledge of protein's

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function in biological and industrial contexts, computational techniques are an alternative to the costly laboratorial tests of crystallography and x-ray.

The purpose of this paper is to analyze a Genetic Algorithm (GA), Particle Swarm Optimization (PSO), and the grid-search heuristic in adjusting the SVM parameters. The experiments were conducted in the prediction of protein function context.

Firstly, “Background” section presents the SVM, GA, PSO and Grid-search concepts and also shows the analyzed enzymes in this work. The “Related works” section covers some similar works which used GA and PSO in adjusting the SVM parameters. The “Materials and Methods” section describes the databases considered in this study, the procedures adopted in adjusting the parameters and the SVM quality assessment metrics. The “Results” section discusses the main results. Finally, the “Conclusions” presents the final considerations.

Background

Non-linear SVM

The SVM algorithm is based on the statistical learning theory whose principle is structural risk minimization. The goal of SVM is to find a hyperplane that separates the input examples in different classes in the training set, and that maximizes the distance between such sets through the optimal hyperplane (Huang and Wang 2006).

The learning algorithm developed in (Vapnik and Lerner 1963) was created to work only with a linearly separable dataset or dataset that had an approximately linear distribution. Nevertheless, the authors realized that a hyperplane was not capable of separating the training data in some applications. Thus, in 1992 the non-linear SVM was created (Boser, Guyon, and Vapnik 1992).

Support Vector Machine works with some non-linear classification problems through a kernel function that performs the mapping of the training dataset on the input space to a feature space as can be seen in (Ben-Hur and Weston 2010). Figure 1 illustrates a mapping to a feature space performed by a kernel function.

Let it be a kernel function K that receives two points x_i and x_j in the input vector and performs the dot product of these data in the feature space (Herbrich 2001). Consider $\Phi: X \rightarrow \Omega$ a mapping such that X is the input space and Ω is the feature space. Choosing an appropriate Φ makes the training set mapped in Ω separable by a linear SVM Equation (1):

$$K(x_i, x_j) = \Phi(x_i) \cdot \Phi(x_j) \quad (1)$$

It is extremely important to choose an appropriate kernel function and adjust its parameters, since these are directly related to the results found by the classifier (Resende et al. 2012). The most commonly used kernels are polynomial, Gaussian (RBF), and sigmoidal. Moreover, each kernel function has

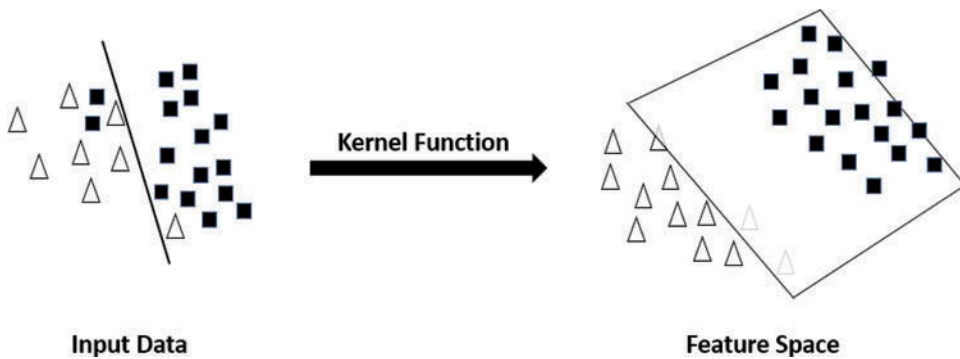


Figure 1. Mapping of the input data to a feature space through kernel function. Adapted from Elmezain et al. (2009).

Table 1. The most used kernel functions.

Kernels	Function $K(x_i, x_j)$	Parameters
Polinomial	$(\delta(x_i \cdot x_j) + k)^d$	δ e k e d
Gaussian (RBF)	$\exp(-\gamma \ x_i - x_j\ ^2)$	γ
Sigmoidal	$\tanh(\delta(x_i \cdot x_j) + k)$	δ e k

parameters that have to be set by the user. Table 1 presents examples of used kernel functions and their free parameters.

When $d = 1$ the polinomial kernel is called linear. The γ parameter determines the width of Gauss function. The parameters δ e k of sigmoidal kernel describe the scale of the input data (when $\delta > 0$), and the mapping threshold, respectively.

The penalty parameter C has to be set by the user as well. It allows the user to control the the tradeoff between errors on training data and margin maximization (Rychetsky 2001). Hence, by choosing a small value for C , the number of training errors will increase. On the other hand, a large value of C will lead to hard margin SVM (Joachims 2002).

GA and elitism

The GAs are stochastic mathematical algorithms based on the natural selection principles discovered by Charles Darwin. GA is a meta-heuristic that accounts for a search and optimization technique inspired by genetic recombination (Srinivas and Patnaik 1994). Algorithm 2.2 describes the steps of a simple GA with the use of elitism.

Algorithm 1: Genetic Algorithm with Elitism

- 1: Create a random population of chromosomes;
- 2: Calculate fitness of each chromosome;

- 3: **while** termination criteria is not reached **do**
- 4: Select chromosomes;
- 5: Do Crossover;
- 6: Mutate;
- 7: Elitism;
- 8: Calculate fitness of each chromosome;
- 9: **end while**

In **line 1** the algorithm creates a random population where each chromosome represents a possible solution to the problem. Its codification is generally in bits. **Line 2** uses an objective function, which evaluates each chromosome by setting a value (fitness) that represents its chance to survive in the next generation. In **line 4** the algorithm selects the chromosomes (according to a probability tax previously set) that will be the input to the crossover step. **Line 5** crosses the chromosomes that were selected previously. This step involves a genetic recombination where the offsprings inherit features (genes) of their parents. In **line 6**, the algorithm modifies some bits of a chromosome (according to a mutation probability) to raise the diversity of the population. When creating a new population through crossover and mutation steps, chromosomes with high value of fitness might disappear. To overcome this problem, chromosomes with best values of fitness are inserted in the new population, which is done in **line 7**. The last step is to evaluate the chromosomes of the new population (**line 8**). **Lines 4–8** are repeated until a stop criteria is reached by the algorithm.

PSO

Particle swarm optimization was created by Kennedy (Kennedy and Eberhart 1995) and its main aim was to simulate a social behavior of birds mathematically. Later on, the authors found out that with few modifications, the model could be used as an optimization heuristic. Algorithm 2.3 shows the steps followed by a simple PSO.

Algorithm 2: Particle Swarm Optimization

- 1: Initialize swarm position;
- 2: Initialize swarm speed;
- 3: Calculate fitness of each particle;
- 4: **while** termination criteria is not reached **do**
- 5: Update swarm speed;
- 6: Update swarm position;

7: Calculate fitness of each particle;

8: **end while**

Line 1 creates a particle swarm randomly in the search space. **Line 2** initializes the speed array of each particle in the swarm. In **line 3** an objective function calculates the fitness of each particle. In **line 5** each particle speed is calculated according to Equation (2):

$$\begin{aligned} V_i(k+1) &= V_i(k) * w + \\ &C_1 * rand_1 * (p_best - X_i(k)) + \\ &C_2 * rand_2 * (g_best_i - X_i(k)) \end{aligned} \quad (2)$$

where k is the current iteration; V_i is the particle speed; w is the inertia factor that controls the impact of the previous speed at the current speed of the particle; $rand_1$ and $rand_2$ are random numbers that prevent the particle from getting stuck in a local optimum. C_1 and C_2 are confidence parameters that indicate the importance of social and cognitive knowledge of the swarm. That is, when $C_1 > C_2$, it is given greater relevance to the individual particle knowledge and, when $C_2 > C_1$, greater importance is given to the knowledge of the swarm. In the literature, usually $C_1 = C_2$ so there is a balance between the individual and global knowledge of a particle in the swarm (Shi 2004); X_i is the position of particle i ; p_best is the best fitness of a particle calculated so far; g_best_i is the best fitness calculated by a particle i in the swarm. **Line 6** updates each particle position according to Equation (3):

$$X_i(k+1) = X_i(k) + V_i(k) \quad (3)$$

Thereby, an optimal solution in PSO is obtained by a result of its current speed V , an acquired knowledge by the particle itself (p_best), and the learning acquired from the community (g_best_i), as said in (Hassan, Cohanin, and De Weck 2005) and illustrated in Figure 2.

Grid-search

Grid-search is a heuristic consisting of a grid that performs different combinations of parameters based on a search range. Together with SVM, this heuristic adjusts the γ e C parameters by testing exponential sequences of values found during the exhaustive search (Chang and Lin 2011).

The optimality of a grid-search solution is directly related to the selected step. Thus, the smaller the chosen step, the more refined the solution is. Figure 3 shows how grid-search works.

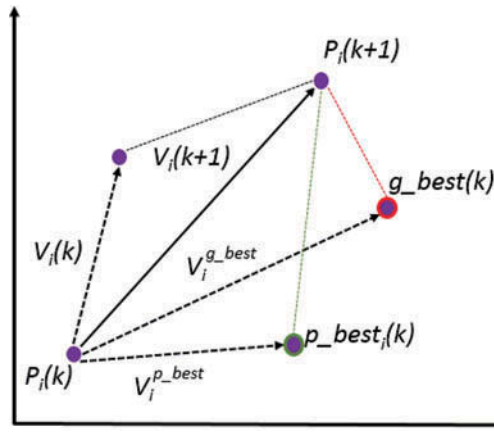


Figure 2. Updating the speed and position of a particle. Adapted from Hassan, Cohanin, and De Weck (2005).

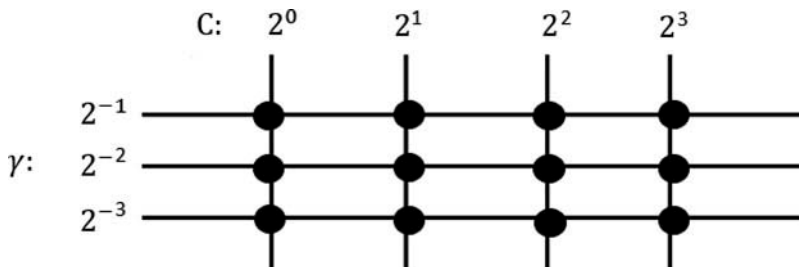


Figure 3. Grid-search with step of 1.

Enzymes

Enzymes are proteins that act as catalysts of biochemical reactions. They are capable of accelerating the biochemical process without being consumed during the process. The number of molecular transformations of the enzymes measure their efficiency as catalysts (Nelson and Cox 2017).

According to criteria established by the International Union of Biochemistry and as shown in (Dobson and Doig 2005) and (Nelson and Cox 2017), enzymes have six classes: 1) *Oxidoreductases*: catalyze electron transfer reactions, that is, oxidation reactions. 2) *Transferases*: are enzymes that catalyze group transfer between molecules and such functional grouping could be amine, phosphate, acyl, etc. 3) *Hydrolases*: catalyze the hydrolysis of several bonds. 4) *Lyases*: cleave bonds C-C, C-O, C-N through hydrolysis and oxidation. 5) *Isomerases*: perform catalysis interconversion reactions between optical or geometrical isomers. 6) *Ligases*: are enzymes that catalyze reactions of synthesizing a new molecule from the binding between two molecules, with concomitant 'Adenosine triphosphate (ATP) hydrolysis.

Each described enzyme receives a number of classification, known as Enzyme Commission (EC), according to the International Union of Biochemistry and Molecular Biology. This number is formed by 4 digits: 1) class; 2) subclass within the class; 3) specific chemical groups participating in the reaction; 4) the enzyme itself.

Related works

In (Zhou, Maruatona, and Wang 2011) the authors adjusted the SVM parameters by using a GA with an improvement of genetic operators which they called IO-GA. It was done to avoid the premature convergence of the meta-heuristic. The tests were executed using five datasets from the O database and the results show that SVM had a better performance by using the proposed methodology.

The authors in (İlhan and Tezel 2013) developed a GA to select the Single Nucleotide Polymorphism labels. Moreover, they used a PSO heuristic to adjust the C and γ parameters of SVM. For the tests, the authors defined a swarm of 20 particles, confidence values (C_1 and C_2) equal to 2, and an inertia value of 1. These values were chosen after several trial and error tests.

In (Ren and Bai 2010) the authors compared a GA and a PSO in adjusting the parameters of SVM. They investigated how the population size influences the solution found by both meta-heuristics. In the experiments, the population size varies from 10 to 30 chromosomes, and the conclusion is that both GA and PSO, are suitable for adjusting the SVM parameters at an acceptable computational cost compared to grid-search.

Materials and methods

Genetic algorithm and particle swarm optimization heuristics were written in C due to the fact that these heuristics run together with the C-SVM developed by (Chang and Lin 2011). Since the goal of this work is to compare the GA, PSO, and grid-search in adjusting the C and γ , the search space varies from 0.03125 to 65536 for the C parameter and from 0.000030517578125 to 8 for γ . Figure 4 illustrates the flowchart of the methodology used in the present work.

Database

This work used the same set of proteins utilized by (Leijôto et al. 2014) to evaluate the GA, PSO, and grid-search heuristics. These proteins were extracted from Protein Data Bank (Berman et al. 2000), a databank of 3D proteins, nucleic acids, and other molecules. Table 2 presents the quantity of enzymes of each class used to run the tests.

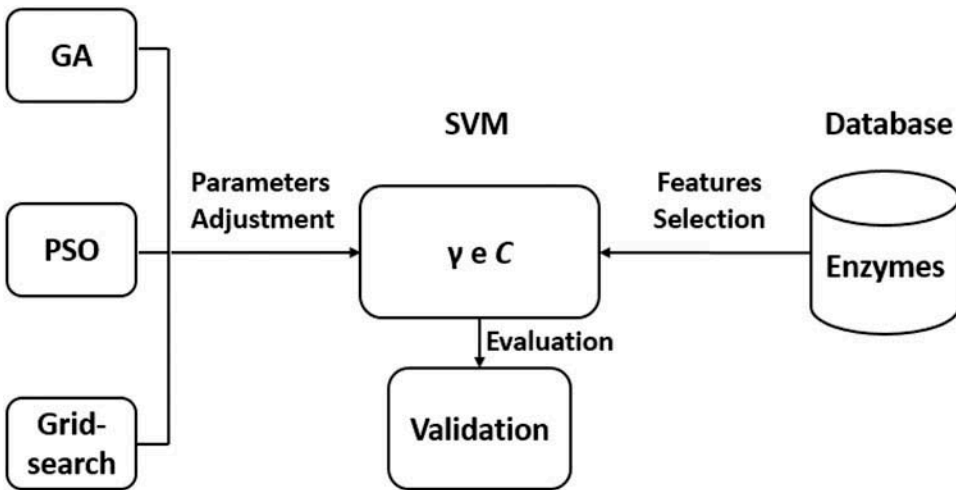


Figure 4. Flow chart of the adopted methodology.

Table 2. Classes of enzymes.

EC	Class	Quantity
1	Oxidoreductases	76
2	Transferases	120
3	Hydrolases	161
4	Lyases	60
5	Isomerases	57
6	Ligases	18
Total		492

In (Leijôto et al. 2014) the authors selected 11 physicochemical features of enzymes using a GA; with this method, they reached a precision of 71% in the classification. To adjust the SVM parameters, the authors utilized the grid-search heuristic.

The selected physicochemical features utilized in (Leijôto et al. 2014) were obtained from Sting_DB. This database was created by the Computational Biology Laboratory of Embrapa Brazil and contains a variety of features extracted from the structures that build a protein. Among the feature sets available, the authors used the physicochemical features through the Java Protein Dossier (Neshich et al. 2004) which owns a total of 338 features for each amino acid.

GA-SVM

To better represent the value of each parameter, we used a 32-bit array where the first 16 bits represent the γ parameter. The remaining bits represent the cost parameter. Figure 5 shows the chromosomal representation of the GA population.

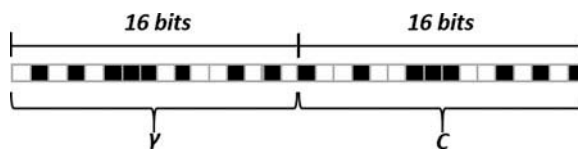


Figure 5. Chromosome representation.

After calculating the fitness of each chromosome, individual chromosomes were chosen from a population for later breeding. Roulette wheel selection was the method used to select the genomes that will participate in the crossover step, and work as follows: first, it sum the fitness of all chromosomes in the population (*sum*); after that, it generates a random value in the interval $[0 - sum]$; finally, the method travels into all population and sums the fitness of each chromosome starting from 0. When the sum reaches a value greater than the random value, the chromosome is chosen to take part in the genetic recombination. As has been noted, the greater the fitness of a chromosome, the greater its chance to be chosen (Srinivas and Patnaik 1994).

The one-point crossover technique was chosen for the genetic recombination due to the fact it presented the best results in the experiments compared to other crossover techniques tested. The literature recommends a crossover probability between 60% and 90% and after several trial and error tests, 70% of the individuals had the chance to breed in the present work. Figure 6 shows the one-point crossover technique which was adopted.

The probability of mutation should be less than the probability of crossover according to empirical studies. These studies also recommend a probability of mutation between 0.01% and 0.05%. As the purpose of mutation in a GA is preserving and introducing diversity, we adopted a probability of 0.05%. A flowchart of GA-SVM operation is shown in Figure 7.

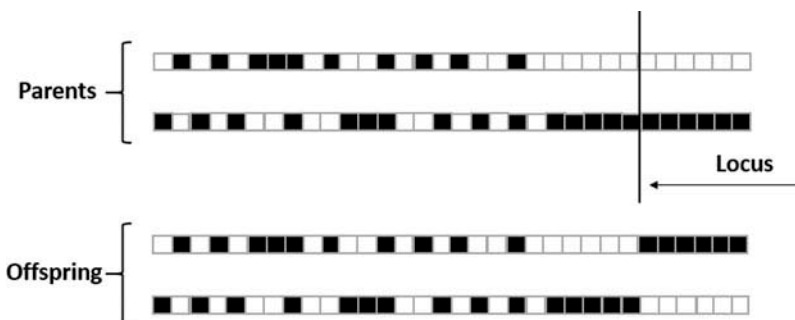


Figure 6. One-point crossover technique.

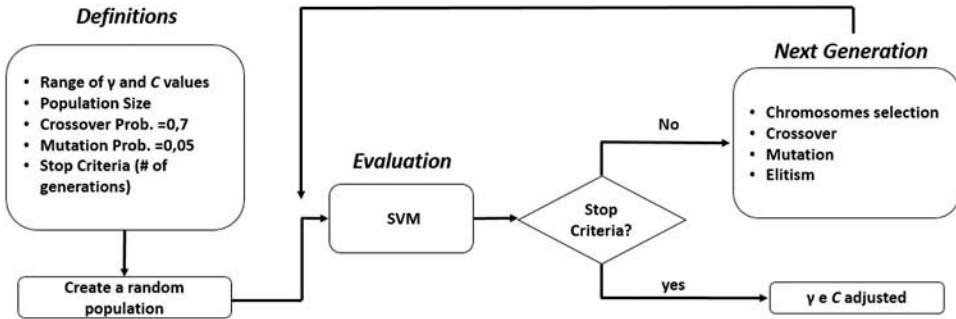


Figure 7. GA-SVM.

PSO-SVM

A particle in the PSO developed in the present work is represented by an array of components as seen in Figure 8. The first and second components of the array hosts the γ and C parameters in the search space, respectively.

As seen in (Hassan, Cohanin, and De Weck 2005), the self confidence (C_1) should vary in the range $[1.5 - 2]$ and the swarm confidence (C_2) should stay in the interval $[2 - 2.5]$. This work found out that $C_1 = C_2 = 2$ provided the best convergence rate while running trial and error experiments. The inertia weight w was calculated according to a fraction of the number of interactions and the inferior and superior bounds of 0.4 and 1.4, respectively. SVM calculates the fitness of each genome so as to update the p_best and g_best values. Figure 9 illustrates the flowchart of the PSO running together with SVM.

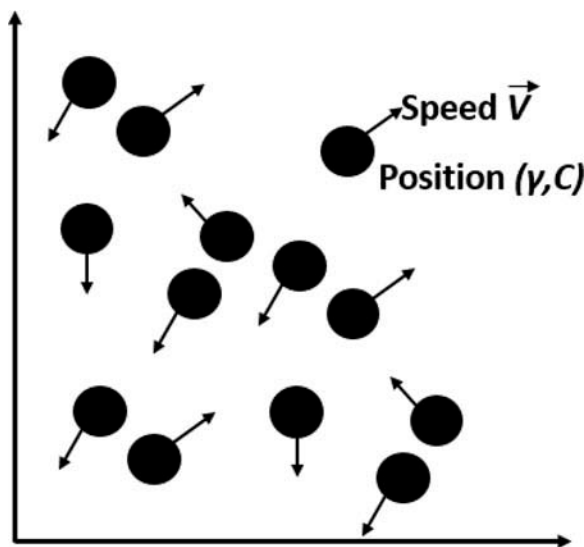


Figure 8. Particle representation in PSO.

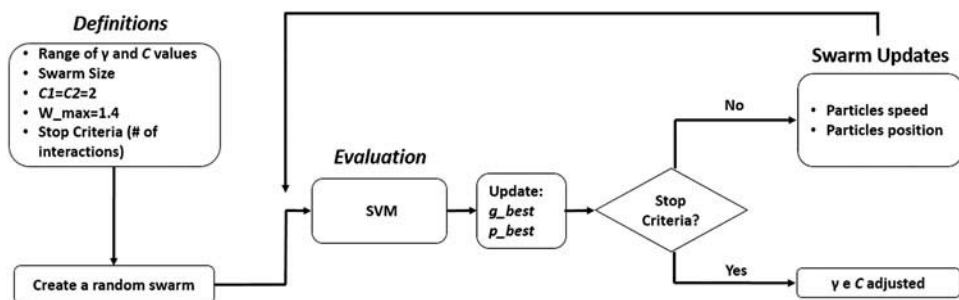


Figure 9. PSO-SVM.

Validation and evaluation

The k -fold cross-validation was the method utilized in the present study and works as follows: first, the method partitions the original sample into k subsets of same size; after that, a single subset is retained for testing the model, and the remaining $k - 1$ subsets are used as training data; and finally, the cross-validation process is repeated k times, where all subsets are used as training and testing data, independently (Huang and Wang 2006).

To measure the performance of the classifier, three metrics were used: precision, sensitivity, and F-measure:

Precision: The percentage of selected classes of proteins that are correct, see Equation (4).

$$Precision = \frac{TP}{TP + FP} \quad (4)$$

Recall: The percentage of correct classes of proteins that are selected, see Equation (5).

$$Recall = \frac{TP}{TP + FN} \quad (5)$$

F-measure: A harmonic mean of precision and sensitivity, see Equation (6).

$$F - measure = \frac{2 * TP}{2 * TP + FP + FN} \quad (6)$$

where TP = True Positives, TN = True Negatives, FP = False Positives e FN = False Negatives.

Results and discussion

This section presents the results obtained from the adopted methodology. A comparison of the heuristics GA, PSO, and grid-search was conducted by analyzing the execution time and the average accuracy between all classes of enzymes. It also presents a comparison of the present study with the work

developed in (Leijôto et al. 2014) according to the evaluation metrics of precision, recall, and F-measure. Waikato Environment for Knowledge Analysis (Hall et al. 2009)) was used to simulate the rating when running the experiments.

The experiments were conducted as follows: to both GA and PSO a combination between the population/swarm size and the generations/iterations number were performed 10 times for each combination. The quantity of representatives in GA and PSO varied in a range of 20, 40, 60, 80, and 100. The termination criteria in both heuristics varied in a range of 10, 20, and 30 iterations. In order to compare the performance of the heuristics, the best cases of GA, PSO, and grid-search were used in the tests. The tests were conducted on Ubuntu Linux workstation with Intel(R) Core(TM) i7-2600 CPU @ 3.40 GHz.

Figure 10 shows the results of average accuracy for GA and PSO meta-heuristics. The best accuracy values were obtained with $\gamma = 0.001110$ and $C = 19.262581$ considering the GA implemented; and $\gamma = 0.001174$ and $C = 18.542569$ in the PSO case. From Figure 10 it is observed GA reached an average accuracy of 71% approximately with a population size of 100 chromosomes and the termination criteria set up for 30 generations. The best case of GA has a better performance than the best case of PSO, when it took GA 1604 seconds to finish the execution and 1784 seconds for PSO. Figure 10 also shows that the worst case of GA was higher (in accuracy and performance) than the worst case of PSO. In this case, a difference of approximately 0.6% of mean accuracy was computed and GA had a speedup of 3 compared to the performance of PSO.

Figure 11 illustrates the average execution time between the GA, PSO, and grid-search heuristics. It is noticed that grid-search with a step of 2 achieved

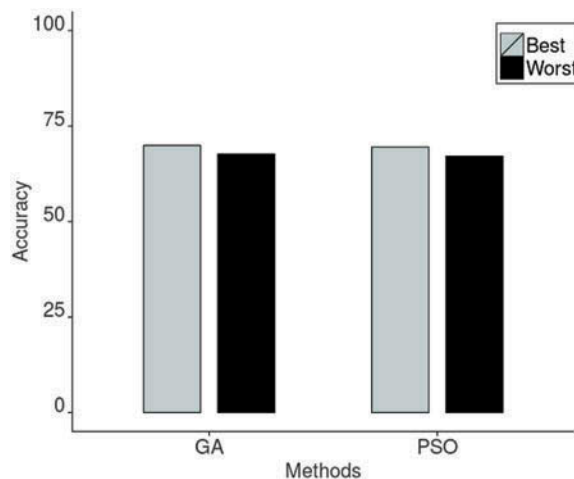


Figure 10. Average accuracy of GA and PSO (best and worst cases).

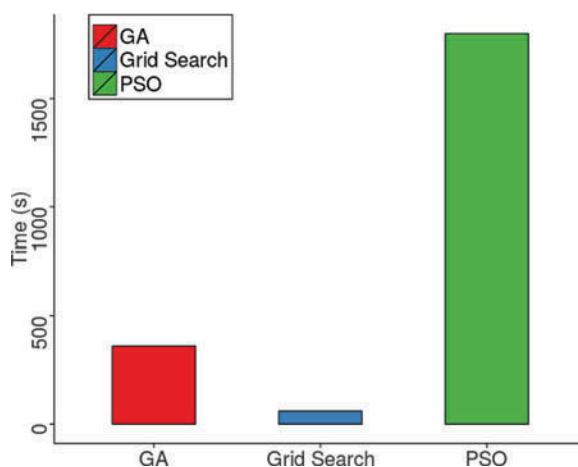


Figure 11. Average time of execution of GA, Grid-search, and PSO.

a better performance followed by GA and PSO with a time of execution equal to 6 and 30 minutes, respectively. All heuristics had an average accuracy of 70% approximately.

Table 3 presents the the evaluation metric results of GA and PSO heuristics compared to the values found in (Leijôto et al. 2014). The authors in (Leijôto et al. 2014) utilized grid-search to adjust the SVM parameters. The average precision obtained was 71% for all proposed heuristics. The Ligases contributed to the precision rate because among 15 proteins classified as belonged to the Ligases, 12 were correctly classified on the GA and PSO execution. Among 145 proteins predicted as belonged to the Transferases, 54 were mistakenly classified in this class on the execution of GA. In this manner, Transferases precision was only 61% for GA and 62% for PSO, approximately. GA, PSO, and Grid-search reached an average recall of 68%. Lyases had the lowest recall (57%) for both GA and PSO, where 26 out of 60 Lyases were misclassified as belonging to other classes of enzymes. As a result, the F-measure achieved an average of 70% with GA and 69% in the execution of PSO.

Conclusion

In this study, a GA, a PSO, and the grid-search were implemented, and we observed that all heuristics are suitable in adjusting the SVM parameters. When considering the ease of implementation and performance, grid-search is highly recommended in the prediction of protein function context.

As a future work, we propose the use of parallelism along the evolutionary algorithms implemented, as this proposal may contribute to the average performance of the heuristics. In the context of the prediction of protein

Table 3. Comparative evaluation metrics.

	GA			PSO			Leijoto et. al. (grid-search)		
	Precision (%)	Recall (%)	F-measure (%)	Precision (%)	Recall (%)	F-measure (%)	Precision (%)	Recall (%)	F-measure (%)
Oxidoreductases	69.0	66.0	68.0	69.0	65.0	67.0	74.0	66.0	69.0
Transferases	61.0	74.0	67.0	62.0	74.0	67.0	62.0	73.0	67.0
Hydrolases	76.0	75.0	75.0	74.0	74.0	74.0	77.0	76.0	76.0
Lyases	67.0	57.0	61.0	65.0	57.0	61.0	62.0	60.0	61.0
Isomerases	78.0	68.0	73.0	79.0	68.0	73.0	76.0	70.0	73.0
Ligases	80.0	67.0	73.0	80.0	67.0	73.0	79.0	61.0	69.0
Mean	71.0	68.0	70.0	70.0	68.0	69.0	71.0	68.0	70.0

function, a combined implementation of both GA and the PSO can be used for the selection of features of proteins and the adjustment of the parameters of SVM. The use of GA and PSO for adjusting the parameters of another classifier, for instance artificial neural networks, is also discussed as a proposal for future work.

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